

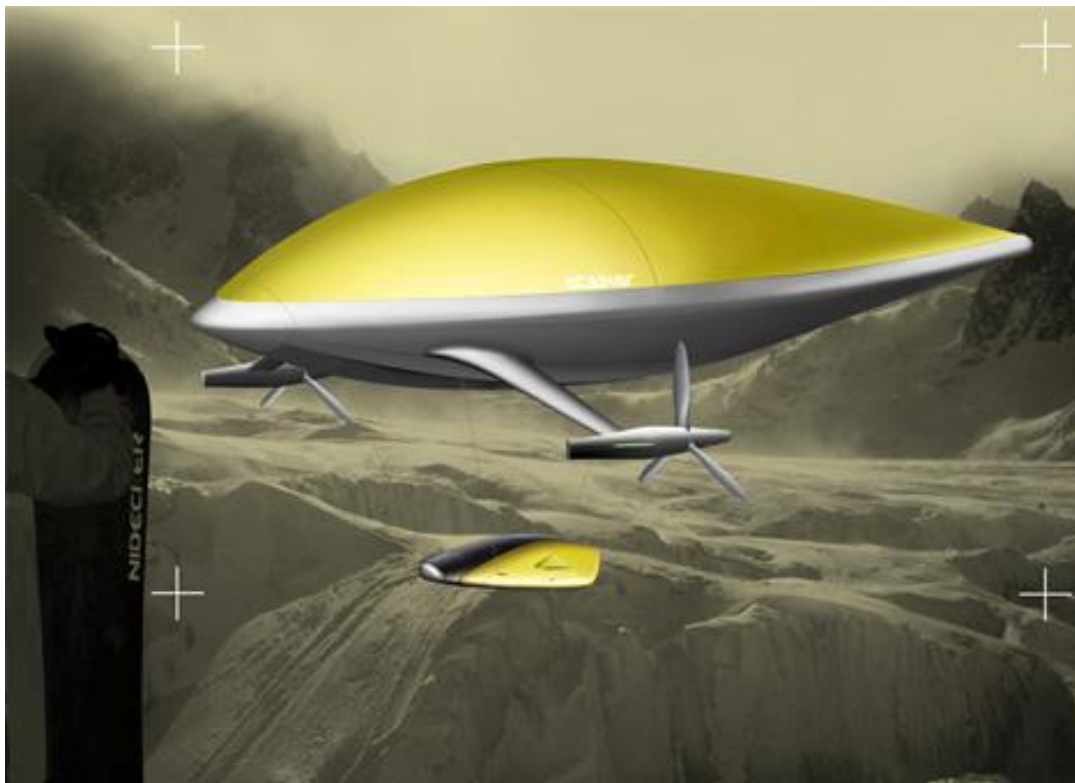
Stalker - exploration airship

Peter Lobner, updated 8 February 2022

French designer Kevin Judlin's 2008 Stalker is an airship concept intended for a hypothetical future he describes as follows:

“Humanity is gathered in gigantic green megalopolises, in which technology is implemented everywhere for the inhabitants’ security. Great wild spaces still exist but are super-protected. In this technical and ultracivilized democracy, there is little place for adventure and change of scenery. This can only happen in highly respectful conditions.”

Judlin's solution is a large airship that is designed to take visitors from a city to the “great wild spaces” with minimal environmental impact. His Stalker airship is comprised of a larger “mothership” and a smaller, detachable “boat” that can be suspended and lowered into a “super-protected” environment while the mothership hovers above.



A Stalker “mothership” lowering a “boat” for a closer visit to a “super-protected” environment. Source: Yanko Design



General configuration of the Stalker “mothership” airship (above) and the “boat” (below, not to scale). Source: Yanko Design.

For more information

- Shane Crozier, “STALKER – SYMBIOTIC EXPLORATION IN THE YEAR XXII,” Yanko Design, 14 July 2008:
<https://www.yankodesign.com/2008/07/14/stalker-symbiotic-exploration-in-the-year-xxii/>

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