Stalker: exploration airship

Peter Lobner, 5 August 2019

Designer Kevin Judlin’s 2008 Stalker is an airship concept intended for a hypothetical future he describes as follows:

“Humanity is gathered in gigantic green megalopolises, in which technology is implemented everywhere for the inhabitants’ security. Great wild spaces still exist but are super-protected. In this technical and ultracivilized democracy, there is little place for adventure and change of scenery. This can only happen in highly respectful conditions.”

Judlin’s solution is a large airship that is designed to take visitors from a city to the “great wild spaces” with minimal environmental impact. His Stalker airship is comprised of a larger “mothership” and a smaller, detachable “boat” that can be suspended and lowered into a “super-protected” environment while the mothership hovers above.

A Stalker “mothership” lowering a “boat” for a closer visit to a “super-protected” environment. Source: Yanko Design
General configuration of the Stalker “mothership” airship (above) and the “boat” (below, not to scale). Source. Yanko Design.

You'll find more details on the Stalker airship on the Yanko Design website at the following link. This was the source of the graphics in this section.